



Transforming the Culture: Undergraduate Education and the Multiple Functions of the Research University.

Breakout Sessions: Applying Principles of Learning and Technology in Diverse Educational Settings. (Thursday, November 9, 3:30pm - 5:15pm)

In humanities and humanistic social sciences: Creating new modes of scholarly activity.

1. How does your institution *promote* and *assess* faculty members' creative or innovative use of digital technologies (as opposed to routine applications, such as Course Management Systems, etc.)?
2. Is trans-disciplinary work (as briefly described in our presentation) an integral part of your institution's culture? Is it introduced and promoted as a goal, a value?
3. At your institution, is the IT unit the hub for innovative faculty projects? Is it the Library? Is the Library actively involved in the promotion of faculty digital projects? Are faculty members and librarians working together toward this goal? How?
4. Is there a specific unit, network or a Digital Humanities Center devoted to humanities computing? Or, is HC distributed throughout the institution? Is it conceived of as a service or an academic unit?
5. Is there specific support for undergraduate and graduate students who are interested in humanities computing? What kind of support (TAs, Research Fellowships)? Are these administered by departments or centrally (by the Graduate School, the Dean of the College)?
6. Are teaching-based research teams part of your institutional culture or profile? Is team-teaching at all promoted and facilitated in humanities departments?
7. What kind of internal funding is available to scholars who want to launch digital projects and initiatives? Is this funding available on a competitive basis with more traditional forms of scholarship?